Naz Demirsoy

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PROFILE

A skilled full-stack developer with a strong CS background, I'm passionate about building innovative web and mobile applications. My experience at ExxonMobil Hungary Kft has equipped me with practical skills in data solutions and web development. I'm eager to apply my team-focused approach to full-stack challenges.

WORK EXPERIENCE

ExxonMobil   **October 2023 - September 2024**

OutSystems & Web Developer

- Lead the development of an internal product using the OutSystems platform.
- Integrated emerging business requirements to optimize product functionality.
- Actively engaged with end-users to collate feedback, driving continuous product improvements based on their insights.
- Strategically planned and prioritized product releases to align with organizational goals and user demands.
- Building Web Applications using HTML, CSS and JavaScript.

ExxonMobil   **June 2022 – October 2023**

Enterprise Content Management Intern   *Budapest, HU*

- Acquired hands-on experience managing vast amounts of data.
- Deepened knowledge in server-side operations and functionalities.
- Oversaw server monitoring and maintenance to guarantee peak performance.
- Leveraged development expertise to craft an automation tool, enhancing server monitoring efficiency by 80%.
- Worked as a ServiceNow Developer, usage of ServiceNow ticketing system as daily basis

EDUCATION

Georg-August-Universität Göttingen   **October 2024 - Present**

MSc*,* Applied Data Science   *Göttingen, DE*

- Specialization in Computational Neuroscience

Eötvös Loránd University (ELTE)   **September 2020 - December 2023**

BSc*,* Computer Science   *Budapest, HU*

- Proficient in Web Development and Data Science with Python; adept in leveraging Object Oriented principles for software design.
- Skilled in Java for Concurrent and Multithreaded Programming, coupled with expertise in efficient Database Design and Management.

PROJECTS, CERTIFICATIONS, SKILLS & INTERESTS

Pixel Ratings

- Pixel Rating is a mobile app for game review and rating system where users can register and rate the games they have played. The system will store user data in a database, including their username, password, and personal information. Once registered, users can search for games, read reviews, and rate games on a scale of 1 to 10. The system will then calculate the average rating for each game and update it.
- Technologies: React Native, Firebase, Rest API

Tatooine

- Spearheaded the design and development of a 2D real-time city builder game along the lines of the classic SimCity, as part of a collaborative team effort.
- Collaboratively created and maintained UML diagrams, use case scenarios, and comprehensive user stories to guide the development process and ensure alignment with project objectives.
- Technologies: JavaScript